

RUSE DE GUERRE

VOLUME VII

EDITION I

JANUARY 1964

RUSE de GUERRE
(a stratagem of War)

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Edition 1

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A USCF AFFILIATED ORGANIZATION

A compilation of sense and nonsense, fact and fantasies
truths and oddities concerning the game of chess.

The editor assumes no responsibility for the
authenticity of the material herewith presented.

The RUSE de GUERRE CHESS CLUB meets every Tuesday
evening at 424 NE Adams, Camas, Washington. Hours
8:00 pm till 12:00 pm/

VISITORS WELCOME

Membership to the RUSE de GUERRE CHESS CLUB
\$2.00 per year for adults
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INDEX

INTERNATIONAL	2
UNITED STATES	2
CLUB NEWS	3
GERMANY	3
CROSS TABLE, ERB MEMORAIL TOURNAMENT	31,32
CORRECTION	27
MARCH OF DICES OUTCOME	33
GAMES	4
Frost-Oliver	4
Moore-Colpron	5
Buckendore-Schmidt	6
Schmidt-Seglins	8
Moyer-Schmidt	10
Frost-Woodman	11
Strohlein-Hartman	13
Hartman-Strohlein	13
Singer-Schmidt	14
Schmidt-Moyer	15
Frost-Hoover	16
Fernandez-Love	18
Schmidt-Keller	19
Schmidt-Keller	20
Moore-Ellis	21
Richardson-Love	22
Knight-Oliver	23
Richardson-Schmidt	24
Keller-Kalse	25
Kalse-Keller	26
Woodman-Jessett	26
Carter-Jessett	28
Richardson-Make	29
Jessett-Carter	30
Woodman-Oliver	30

	WHITE	BLACK
	Frost	Oliver
1	P-Q4	P-QB3
2	P-QB4	P-Q4
3	P-QB5	
	Not the point of the contest. N-QB3 or P-QR4 are about as good.	
3	-----	N-Q2
4	P-KN3	N-KB3
5	B-N2	P-K3
6	N-KB3	B-K2
7	O-O	O-O
8	B-B4	P-KR3
9	N-K5	NxN
10	BxN	N-N5
11	B-B4	Q-Q2
12	N-B3	B-Q1
13	P-K3	B-R4
	black r1b2rkl pplq1ppl 2p1p2p b1fP4 3P1Bn1 2N1P3 PF3PPF R2Q1RK1 WHITE after 13---B-R4 Should note the potential of opponents move first. K-R2; (else BxRP) but text involves the basic error of No Lookiee at opponents fire power.	
14	QxN	BxN
15	PxB	Q-K2?
16	BxQ	P-B4

17	Q-N6	B-Q2
18	B-Q6	R-B3
19	Q-R5	B-K1
20	Q-R4	P-QN3
21	B-K5	P-KN4
22	Q-R3	R-N3
23	Q-R5	PxP
24	PxP	B-B2
25	P-QB4	PxP
26	BxP	R-QB1
27	R-N1!	RxB?
	No Lookiee some more	
28	R-N8 ch	K-R2
29	R-R8 mate	

	WHITE	BLACK
	Woodman	Moore
	RdG Tourn.	Playoff
1	P-K4	P-K4
2	N-KB3	N-QB3
3	B-B4	N-B3
4	P Q3	B-B4
5	O-O	P-Q3
6	N-QB3	B-KN5
7	B-KN5	
	White must prevent black from playing N-Q5. B-K3 is perhaps best, with B-QN5 next.	
7	-----	N-Q5
8	N-Q5	P-KR3
9	NxN ch	
	Since white is castled and black not, white shouldn't open the file. The knight belongs on K3	
9	-----	PxN
10	B-K3	NxN ch
11	PxN	B-R6
12	R-K1	

The only way out R-K1 is too powerful.

12 ----- Q-Q2

Black should capture the rook. Now he can get into trouble

13 R-KN1 O-O-O

14 P-B4 QR-KN1

15 R-N3

P-B3 should be played. It logically follows P-B4 and shuts the black queen off from the king side.

15 ----- PxP

16 BxP BxP

17 RxR ch RxR

18 B-N3

if Q-B3, B-N7ch; QxB, RxQ; KxR, B-N3

18 ----- B-N5

19 Resigns

B-B6ch, to follow

	WHITE	BLACK
	Moore	Colpron
	RdG Tourn.	Playoff
1	P-Q4	N-KB3
2	P-KB3	P-KN3
3	P-K4	P-Q3
4	P-QB4	B-N2
5	N-QB3	
	Transposes to King's Indian	
5	-----	O-O
6	B-K3	

An important move in the Saemishh variation of the King's Indian Defense. White intends to O-O-O and start a king side pawn storm.

6 ----- P-QN3

7 Q-Q2 P-QB4

8 P-Q5 R-K1

9 B-K2 P-K3

---, P-K4 is just as good. The black KE (if it took the QP) would only promote whites pawn storm.

10 P-KN4 N-QR3

11 P-KR4 N-B2

This knight is well enough posted at the moment, although Blacks idea is to attack the QP. (Impossible)

12 P-KR5 B-N2

13 B-R6

	WHITE
	after 13 B-R6
	(Nothing taken yet!)
	A Key move to the

control of the
black squares

13 ----- B-R1
14 P-xNP BPxP
15 O-O-O KPxP
16 BPxP B-R3
17 N-R3 P-QN4
18 N-B4 P-QN5
19 N-N1 P-B5
20 B-N5 P-B6
21 P-xP N-xQP

Possibly the losing
move, shows up in
move #24

22 B-xQ N-xQ
23 B-xN B-xB
24 R-xN B-xKB
25 R-KB1 B-xNP
26 P-xP QR-B1
27 R-B2 B-B4
28 R-B6

black
2r1r1kb
p1b4p
2Rp2p1
3P1b2
1P3N2
8
F7
1NK2R2
WHITE
after 28 R-B6

28 ----- B-K4
Should try---, B-Q2;
if R-B2?, B-R5 + 3 wins

29 N-Q2 R-K2
30 B-R5 R-xR ch
---, B-Q2 better

31 P-xR B-xN
32 R-xB R-K8 ch
33 K-N2 P-Q4
34 R-Q4 R-K3

35 P-QN5 B-K5
36 NxB P-xN
37 P-B7 Resigns

WHITE BLACK
Buckendore Schmidt
Sicilian Defense
The Dalles Open 1963

1 P-K4 P-QB4
2 N-KB3 N-QB3
3 P-Q4 P-xP
4 N-xP N-KB3
5 N-QB3 P-K3
6 P-QR3 B-K2
7 P-KB4 Q-N3
Never Good
8 N4-QN5 P-QR3?
---, O-O
9 N-Q6 ch B-xN
10 QxB N-KN5
Gains some temp1
which are not
solid, but they
permit castling.

11 Q-Q2 O-O
12 P-KR3 N-KB3
Maybe---, N-B7;
QxN, QxQ; KxQ,
P-QN4 but it
doesn't look good

13 B-Q3 P-K4
14 P-KB5 Q-Q5
15 Q-K2 P-QN4
16 B-K3 Q-Q3
17 O-O-O Q-QN1
18 P-KN4 P-QN5
19 RFPxNP N-xQNP
20 P-KN5 N-K1
21 Q-KR5 P-KN3
22 Q-R6 B-QN5
---, P-Q3
23 BPxNP

black
rq2nrk1
1b1p1p1p
p5PQ
4p1P1
1a2P3
2NBB3
1PP4P
2KR3R
WHITE
after 23 BPxNP

23 ----- NxB ch?
---, BPxP; if
B-B5, NxBch;
R-xN, P-Q3*

24 R-xN BPxP
25 R-xQP

black
rq2nrk1
1b1R3p
p5pQ
4p1P1
4P3
2N1B2P
1PP5
2K4R
WHITE
after 25 R-xQP

25 ----- R-B2
26 R-xR K-xR
27 QxRP ch K-K3
28 QxNP ch K-Q2
29 R-Q1 ch N-Q3
30 B-QB5 K-QB3
31 B-xN Q-K1

*Text sells a nicely
posted knight.

black
r3q3
1b6
plkB2Q1
4p1P1
4P3
2N4P
1PP5
2KR4
WHITE
after 31---Q-K1

32 B-xP dach QxQ
33 B-KB6! B-B1
34 P-K5

black
r1b5
8
plk2Bq1
4P1P1
8
2N4P
1PP5
2KR4
WHITE
after 34 P-K5

34 ----- B-K3?
---, B-xRP; or B-KB4
are somewhat
better.

35 R-Q6 ch K-N2
36 R-xB R-QB1
37 R-Q6 Q-KB4
38 R-Q3 R-B5
39 K-N1 R-KB5
40 P-QN3 R-B8 ch
41 K-N2 R-B7
42 N-R4!

black

8

1k6

p4B2

4PqP1

N7

1P1R3P

1KP2r2

8

WHITE

after 42 N-R4!

(What if QxR?)

42 ----- K-B2
43 R-B3 ch K-N2
44 P-K6!
Same idea
44 ----- Q-B5?
There were no
moves.
45 N-B5 ch K-R2
46 N-Q3! Q-Q7
47 NxR QxR
48 P-K7 Q-K7
49 R-Q3 K-N2
50 R-Q8 Resiggs

WHITE BLACK
Schmidt Seglins, V
QP Dutch Defense
The Dalles Open 1963

1 P-Q4 P-KB4
2 P-QB4 N-KB3
3 N-QB3
P-KN3 is the usual
line.
3 ----- P-K3
4 P-QR3 B-K2
5 P-KB3
Makes it difficult
to develop the KB.

This is why P-KN3

is better at move 3

----- P-Q4

P-QB5

Intending N-R3 & B2
and P-K4. Didn't want
the black KB to move
to Q3. However to
be considered was
PxP, PxP; P-K4, also
to be considered was
B-K3 followed by B-B2

6 ----- P-QN3
7 P-QN4 P-QR4
8 B-KN5 O-O
9 P-K3 P-KR3
10 BxN
B-KB4 if P-KN4;
B-N3

10 ----- Bx3
11 B-Q3 P-KB5
12 Q-Q2 BPxKP
13 QxKP RPxNP
14 N-N1 NPxBF
15 N-K2 PxQP
16 NxP BxN
17 Qx3 Q-KB3
18 QxQ RxQ
19 O-O P-QB4
20 B-QN5 B-R3
21 FxP!?

The first glimmer
of hope.

21 ----- PxP
22 R-QB1

black

rn4k1

6p1

b3prip

1Blp4

1p6

5P2

6PP

RNR3K1

WHITE

after 22 R-QB1

22 ----- B-N2
23 RxR BxR
24 R-B8 ch R-B1
25 B-K8 B-B3
26 RxN Rx3
27 RxQNP K-B2
28 N-B3 P-K4
29 K-B2 K-K3
30 R-B6 K-Q3
31 P-KR4 R-QR1
32 P-KN4
Hoping for R-R6;
N-N5ch, K-B4; Rx3ch,
KxN (KxR; NxR);
R-KB7

black

r7

6p1

1Rbk3p

3pp3

6PP

2N2P2

5K2

8

WHITE

after 32 P-KN4

32 ----- K-QB4
33 R-QN2 R-QR6
34 R-QB2 K-Q3
35 N-K2 P-Q5

black

8

6p1

2b3kp

4p3

3p2PP

r4P2

2R1NK2

8

WHITE

after 35---P-Q5

need to avoid
36---, RxPch or
36---, P-Q6
36 N-KN1 B-QR5
37 R-Q2 K-Q4
38 N-R3
In case of P-K5 to
provide for N-B4ch,
K-K4; N-N6ch
black

8

6p1

7p

3kp3

b2p2PP

r4P1N

3R1K2

8

WHITE

after 38 N-R3

38 ----- B-Q2
39 K-N3 P-K5
40 N-KB4ch K-QB5
41 R-KB2 P-K6
42 R-K2 P-N4
43 PxNP RPxP
44 N-N6 K-Q4
45 P-KB4 P-Q6!
46 RxP

A vague plan
(marbles momentarily)

equal!) if K-Q5?
R-KB3, R-R4; P-B5
would threaten a
queen too.

black

8

3b4

6N1

3k2p1

5PP1

r2pR1K1

8

8

WHITE

after 46 RxP

46

47

----- P-Q7!
RxR P-Q8/Q
Now WxPch looms
ahead.

48

49

R-R5 ch K-Q5

RxP

Defens the necessary
pawn. Note the bad
position of the white
king. White still
had play (but not
against Seglins).

black

8

3b4

6N1

6R1

3k1PP1

6K1

8

q

WHITE

after 49 RxP
and just before
final EEBTIDE

49

----- Q-KN8 ch

50

51

K-R3

K-K5

N-K5

R-K5ch leads nowhere
K-B6, N-R4ch; KxBP

51

52

53

Q-B8 ch

K-R4

QxBP

R-KR5

NxB? leads to mate
in one.

53

54

Q-KR7 ch

Resigns

It was nice to be
able to play this
long.

WHITE

BLACK

Moyer

Schmidt

CRD Tournament 1952

Danish Gambit

1

2

3

4

4

5

6

7

8

8

9

10

11

12

P-K4

P-QB4

P-Q4

FxP

P-QB3

PxP

B-QB4

Now if ---, PxP;
BxP is deadly

P-K3

NxP

B-QB4

KN-K2

N-K2

O-O

O-O

K-R1

Reduces the power
of the black KB
and permits P-KB4

QN-R3

P-QR3

P-QR3

P-QN4

B-N3

---, B-R2 is better
(see 13)

P-KB4

N-N3

B-N2

Q-B2

13

P-K5

B-R2

To permit NxNP
and QxB, also to
permit P-QN4

14

15

N-K4

P-QN4

B-R2

B-N2

Symmetry? or
Cemetery

16

17

18

19

20

N-Q6

N-K2

R-B1

B-B3

N-B3

N-KB4

NxN

PxN

N-Q5

Wants the queen
maybe.

black

r4rk1

blqplppp

plb3n1

lp1NPP2

1P3P2

P7

BB4PP

2RQ1R1K

WHITE

after 20 N-KR5

20

N-KR5

Sneaky move. If
Q-KR5, NxNP; NxQ,
NxKBP ds ch and

eventually gets the
queen back (after
B-Q5, BxBch;

NxB

21

NxQ

BxP mate

A queen is just a
queen.

WHITE

BLACK

Frost

Woodman

RdG Tournament

1

2

3

3

4

5

6

7

7

8

9

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

P-Q4

P-Q4

P-QB4

P-QB3

P-QB5

Makes a target out
of this pawn.

N-B3

B-B4

B-B4

P-KN3

P-K3

P-K3

QN-Q2

QN-B3

P-QN4, Last chance.

Q-R4

No more chance

B-N2

B-K2

P-KB3

P-QN3

P-QN4

black

r3k2r

p2nbppp

lpplpn2

q1Pplb2

1F1F

1B2

2N1PPP1

P5BP

R2QK1NR

WHITE

after 10 P-QN4

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

10

Q-R3?

How come chicken
out?---, QxNP

P-K4

Text pins own
piece. Q-R4 asks
for a showdown.

QPxP

BPxKP

B-N5

KN-K2

PxP

equal!) if K-Q5?;
R-KB3, R-R4; P-B5
would threaten a
queen too.

black

8

3b4

6N1

3k2p1

5PP1

r2pR1K1

8

8

WHITE

after 46 RXP

46

47

----- P-Q7!
RXP P-Q8/Q

Now WXPch looms
ahead.

48

49

R-R5 ch K-Q5

RXP

Defends the necessary
pawn. Note the bad
position of the white
king. White still
has play (but not
against Seglins).

black

8

3b4

6N1

6R1

3k1PP1

6K1

8

9

WHITE

after 49 RXP
and just before
final EEBTIDE

49

----- Q-KN8 ch

50

K-R3

K-K5

51

N-K5

R-K5ch leads nowhere
K-B6, N-R4ch; KxBP

51

Q-B8 ch

52

K-R4

QxBP

53

R-KR5

NxB? leads to mate
in one.

53

Q-KR7 ch

54

Resigns

It was nice to be
able to play this
long.

WHITE

Moyer

BLACK

Schmidt

CRD Tournament 1952

Danish Gambit

1

P-K4

P-QB4

2

P-Q4

FxP

3

P-QB3

PxP

4

B-QB4

Now if ---, PxP;
BxP is deadly

4

P-K3

5

NxP

B-QB4

6

KN-K2

N-K2

7

O-O

O-O

8

K-R1

Reduces the power
of the black KB
and permits P-KB4

8

QN-R3

9

P-QR3

P-QR3

10

P-QN4

B-N3

---, B-R2 is better
(see 13)

11

P-KB4

N-N3

12

B-N2

Q-B2

13

P-K5

B-R2

To permit NxNP
and QxB, also to
permit P-QN4

14

N-K4

P-QN4

15

B-R2

B-N2

Symmetry? or
Cemetery

16

N-Q6

N-K2

17

R-B1

B-B3

18

N-B3

N-KB4

19

NxN

PxN

20

N-Q5

Wants the queen
maybe.

black

r4rk1

blqplppp

plb3nl

lp1NPP2

1P3P2

P7

BB4PP

2RQ1R1K

WHITE

after 20 N-KR5

20

N-KR5

Sneaky move. If
Q-KR5, NxNP; NxQ,
NxKBP ds ch and
eventually gets the
queen back (after
B-Q5, BxBch;

21

NxQ

BxP mate

A queen is just a
queen.

WHITE

Frost

BLACK

Woodman

RdG Tournament

1

P-Q4

P-Q4

2

P-QB4

P-QB3

3

P-QB5

Makes a traget out
of this pawn.

3

N-B3

4

B-B4

B-B4

5

P-KN3

P-K3

6

P-K3

QN-Q2

7

QN-B3

P-QN4, Last chance.

7

Q-R4

No more chance

8

B-N2

B-K2

9

P-KB3

P-QN3

10

P-QN4

black

r3k2r

p2nbppp

lpp1pn2

q1Pplb2

1F1P

1B2

2N1PPP1

P5BP

R2QK1NR

WHITE

after 10 P-QN4

10

Q-R3?

How come chicken
out?---, QxNP

11

P-K4

Text pins own
piece. Q-R4 asks
for a showdown.

11

QPxP

12

BPxKP

B-N5

13

KN-K2

PxP

14	NPxP	Q-R4	black
15	B-Q2	QR-B1	2r2rk1
16	N-Q5		pln2ppp
	Good idea to		qb6
	develope at oppo-		4n1Q1
	nents expense		3p1N2
16	-----	Q-R3	6P1
17	QN-B4	P-K4	P6P
18	PxP	N2xKP	R4R1K
19	O-O	BxP ch	WHITE
20	K-R1	O-O	after 32 Q-N5
21	Q-B2	B-N3	32 ----- B-R4
22	B-N4	P-B4	---,Q-N2ch; if
23	B-QB3	N4-Q2	K-N1?, N-B6 ch;
24	P-K5	N-K1	RxN, QxR;
25	B-B3	BxB	OR
26	B-Q4?	BxN	---,Q-N2ch!;
27	NxB	N-N1?	K-N1, P-Q6 ds ch!;
	---,PxB looks like		R-B2, N-B6 ch; K-N2,
	clear profit. If		NxQ ds ch; if
	Q-K4, P-Q6. Could		N-N2, P-B3;
	start with Q-N2ch;	33	Q-K7
	K-N1, PxB; Q-Q3,		QxN looks OK
	NxP	33	----- Q-N2 ch
28	N-B4?	BxN	34 QR-N1 B-N3 ch
29	Q-B5	N-B2	35 RxB QxR ch
	The nags are all		36 K-N2 Q-N2 ch
	gun shy. Note the		37 K-R3 Q-B3
	lack of use of	38	Who knows? the
	knight.		rest of the moves
30	Q-R5 ch		don't check out,
	She doesn't know		however move
	where to start in.	50	K-N4 Q-N5 mate
30	-----	N-Q2	and we know who
31	Q-N4	NxP	won the game.
32	Q-N5		

WHITE	BLACK		WHITE	BLACK	
Stroehlein	Hartman		Hartmann	Stroehlein	
German Chess CF			German CCF		
Sicilian			Blackmar Gambit		
1	P-e4	P-c5	1	P-d4	P-d5
2	N-f3	N-c6	2	P-e4	
3	P-d4	PexPd4		In a correspondence	
4	NxPd4	P-g6		game?	
5	P-c4		2	-----	PdxPe4
	It is difficult to		3	N-c3	N-f6
	assign a mission		4	P-f3	PexPf3
	to this pawn.		5	QxPf3	
	P-f4 has more			Nights before ladies.	
	meaning in view		5	-----	P-g6
	of black coming			B-g4 to embarrass	
	fianchetto			the lady. Text	
5	-----	B-g7		move weakens the	
6	B-e3	N-h6		black kings field.	
	A poor spot for				
	any self respecting				
	Hoss				
7	N-c3	O-O			
8	B-e2	P-d6			
9	Q-d2				
	Object: The Hoosess				
9	-----	P-a6?			
	No Looker?				
	black				
	rlbqlrk1				
	lp2ppbp				
	plnp2pn				
	8				
	2PNP3				
	2N1B3				
	PPIQBPPP				
	R3K2R				
	WHITE				
	after 9---P-a6?				
10	NxNc6	PbxNc6			
	---,BxN; QxB, PxN;				
	BxN				

6	B-f4	B-g7	18	Bd3xPg6	N-e6!
	black		19	BxPf7 ch	KxBf7
	rnabqk2r		20	RdxPd5	Ra-d8
	ppplppbp		21	R-f5 ch	K-g8
	5up1		22	B-h6	B-c8
	8		23	P-h4	R-d4
	3P1B2		24	Resigns	
	2N2Q2			Sold all of his	
	PPP3PP			pieces for nothing	
	R3KBNR				
	WHITE			WHITE	BLACK
	after 6---B-g7			Singer.G	Schmidt
	(note blacks being			Socialian Defense	
	unable to take the			The Dalles Open 1963	
	QP and Whites				
	direct intention to		1	P-K4	P-QB4
	0-0-0		2	N-KB3	P-Q3
7	0-0-0? O-0		3	P-Q4	PxP
	---,P-c6 intending B-g4		4	NxP	N-QB3
8	B-d3 P-c6		5	B-QB4	P-K3
9	P-h3		6	O-0	N-KB3
	He saw it too		7	N-QB3	B-K2
9	----- N-d5		8	P-KB4	O-0
	White is two tempi		9	B-K3	K-R1
	ahead (for a pawn)		10	B-QN3	N-K4
	but this is no		11	B-QN3	
	way to catch up.			black	
10	NxNd5 QxNd5			rlbqlrlk	
11	QxQ PcxQd5			pp2bPPP	
12	N-f3 P-a6			3ppn2	
13	P-g4 N-c6			4nP2	
14	P-a3?			3NP3	
	Defending against			1BN1B3	
	the knights second			PPP3PP	
	threat but failing			R2Q1RK1	
	to defend against			WHITE	
	NxP			after 11 B-QN3	
14	----- BxPd4	11	-----	P-QN3	
15	NxBd4 NxNd4			N4-N5; Q-K2, P-K4	
16	Rh-e1 R-e8	12	PxP	N4-N5	
17	R-e3 B-d7	13	Q-K2	B-N2	

14	PxP	Q-N1	black
15	B-KB4	P-QR4	7k
16	P-QB4	B-B1	1q5pp
17	QR-Q1	Q-N2	1pbP1n2
18	N4-N5	P-Q4	pNb5
19	PxP	B-B4 ch	P3N3
20	K-R1		1B2r2P
	black		1PFQ2P1
	rlb2rlk		3R1R1K
	1q3Ppp		WHITE
	1p3n2		after 26 N-Q5!
	pNbP4		If---,NxN; R-B8 mate
	P4Bn1		if---,BxN4; BxB
	1BN5		Same idea
	1PF1Q1PP	26	----- R-KN6
	3R1R1K		anybody for BxN or
	WHITE		NxN?
	after 20 K-R1	27	Q-KB4 R-B3
20	----- B-Q2		There are no good
	if---,RxP; N-B6, BxN;		moves.
	BxB and the rook	28	N/N5-B3 P-KR3
	is bottled, with an-	29	N-K4 NxN4
	other knight in the	30	Q-B8 ch K-R2
	dead ones footsteps	31	BxB/B5 PxN
21	P-Q6 B-QB3	32	R-Q2 P-B5
22	P-KR3 KR-K1	33	BxP N-K2
	---,N-K6 looks better	34	R1-B2 QxQNP
	but not QR-K1; PxP/Q,		Still no good moves
	RxQ; N-K4, NxN; BxN,	35	PxN RxNP
	P-Q7;	36	Q-N8 ch K-H3
23	PxR/Qch RxQ	37	RxR ch K-R4
24	Q-Q2 N-K6	38	P-K8/Qch K-R5
	No matter which	39	Q-K1 ch K-R4
	piece goes to K6	40	Q-B7 ch Resigns
	white has an answer		
25	BxN RxB		WHITE
	Hoping for RxRP ch		Schmidt
26	N-Q5!		BLACK
			Moyer
			1951
		1	P-QB4 P-K4
		2	N-QB3 N-KB3

3	P-QN3		black
	Too passive		1k2r3
3	-----	N-QB3	pp2qlpp
4	P-K3	P-Q4	5p2
5	PxP	NxP	8
6	NxN	QxN	1R4PP
7	N-B3	B-KB4	PP3Q2
8	B-QB4	Q-Q2	3rpPk1
9	B-QB2	P-KB3	NR3
10	P-Q4?	B-QN5 ch	WHITE
11	K-B1	PxP	after 24 P-KR4
12	NxP	NxN	24 ----- R-QB7?
13	BxN	O-O-O!	25 RXP2
14	BxN P-KR3	P-QB4	Black cannot take
15	P-KN4	B-K3	the "free rook" due
16	BxB	Qx2	to QxP mate. Also
17	R-QB1		if the queen side-
	moves 15, 16 & 17		steps, RxBch; if
	were to keep away		QxR; QxP mate
	the evil old black		if K-B2; RxBP ch
	wolf		steals the queen
17	-----	K-N1	25 ----- R-Q2
18	R-B4	PxB	26 RxB
19	RxB	PxP	27 P-QR4
20	Q-KB3	Q-K2	28 P-QR5
21	P-R3		29 Q-QB6
	ELSE---, QxR		30 P-QR6
21	-----	KR-K1?	31 R-K4
22	K-K2	R-Q7	32 R-K8
23	R-K1		Resigns
	So if RxBch; QxR,		WHITE BLACK
	PxQ; RxB, RxB; RxB		Frost Hoover
23	-----	P-K7	Alekhine's Defense
24	P-KR4		
			1 P-K4
			2 N-QB3
			P-K5, N-Q4; P-QB4,
			N-N3; P-Q4
			2 ----- P-Q4
			---, P-K4
			3 P-K5
			N-K5

4	NbN	PxN	20	NxP	PxN
5	Q-K2		21	BxP	P-QR3
	Always get MAE		22	P-N3	P-QN4
	queen out in front		23	R-K1	K-B2
5	-----	Q-Q4	24	P-Q4	P-K3
6	Q-N5 ch	P-QB3	25	P-QR3	B-K2
7	P-QB4	Q-Q5	26	R-K3	B-KN4
8	N-K2	PxQ	27	P-B4	B-K2
	QxKBP ch; (prevents		28	R-QB3	R-QR1
	white from castling)			---, R-Q1 would go:	
	KxQ, PxQ; PxP			R-B7, P-KR3; R-QR7,	
9	NxQ	PxP		P-KN4; RxB, B-KB3;	
10	N-N5	N-KR3		R-R7ch, K-N3; R-B7,	
11	BxP	B-Q2		BxB; RxB, BxB ch;	
12	N-B3?			R-KB2, BxQR	
	P-QR4 or O-O		29	R-B7	
	should keep up the			black	
	pace in development.			r7	
	if BxN; RxBch, K-Q1;			2R1b2pp	
	BxN, PxB and white			p3p3	
	is development ahead			1p2B3	
12	-----	N-B4		bP1P1P2	
13	N-Q5	R-B1		P5P1	
14	O-O	P-B3		2p4P	
15	P-QN4	N-Q6		R5K1	
	---, P-QN4; if PxN,			WHITE	
	PxB; and the white			after 29 R-B7	
	QP will not only		29	-----	K-K1
	stay backward, but		30	BxP	P-QR4
	the forward white		31	R-K1!	K-Q1
	knight is itchy		32	R-B6	RPxP
	if B-N3, N-Q6		33	RPxP	BxP
	if B-K2, N-K3		34	RxB	R-B1
16	BxN	PxB	35	P-Q5	K-Q2
17	B-N2	R-B7	36	RxB	KxR
	---, P-K3; to de-		37	B-N2	
	velop the black				
	bishop. Text blocks				
	up a good rook.				
18	B-B3	PxP			
19	N-K3	B-R5			

	black	WHITE	BLACK
	2k5	Fernandez	Love
	7p	Ladder	
	4R3		
	1p1P4	1 P-QN4	P-K4
	bb3P2	2 P-N5	P-QB3
	6P1	3 P-QR4	P-QR3
	1Bp4P	4 P-QB4	RPxP
	6K1	5 BPxP	P-QB4
	WHITE	6 P-Q3	P-Q4
37	after 37 B-N2	7 W-Q2	N-KB3
	----- K-Q2	8 B-N2	P-Q7
	---,B-Q7!; R-QB6ch,	9 P-K4	
38	K-Q2; if P-R4, P-N5!		
39	B-B1 B-N6		
	R-QN6		
	black		
	8	black	
	3k3p	rnbgkblr	
	1R6	1p3ppp	
	1p1P4	5u2	
	1b3P2	1Pb1p3	
	1b4P1	P2pP3	
	2p4P	3P4	
	2B3K1	1B1W1PPP	
	WHITE	R2QKBNR	
	after 39 R-QN6	WHITE	
39	----- B-B5?	after 9 P-K4	
	---,B-B4!; looks like	9 ----- B-K2	
	a better bishop move	PxP ep not good	
	(would probably end	10 KN-B3	O-O
	the game at once)1	11 N-QB4	B-Q3
40	R-N7 ch K-Q3	12 P-QN6	Q-K2
41	RxRP KxP	13 B-K2	B-KN5
42	P-N4 K-K5	14 P-KR3	B-B1
43	P-N5 K-B6	15 P-QR5	N-QB3
44	P-N6 B-B4 ch	16 Q-R4	B-K3
45	K-R1 B-Q4	17 P-R6?	QxP
	And then they lost	18 Q-Q1	BxN
	some moves but	19 RxR	BxR
	black won the game	20 O-O	Q-Q1
		21 Q-QN3	N-QR4
		22 Q-B2	QxP
		23 P-V B-R3	N-QB3
		24 R-N1	Q-R2

25	P-N4	R-QB1	41	Q-K8 ch	B-B1
26	P-N5	NxP!	42	QxP ch	K-R1
27	PxN	BxB	43	QxB mate	
28	QxB	QxB			
29	RxP	Q-B8 ch		WHITE	BLACK
30	K-N2	R-R8		Schmidt	Keller
31	K-N3			English Opening	
	not as bad as it				
	looks? Try Q-R8ch, K-N3;		1	P-QB4	P-K4
	K-N3, R-N8ch; NxR, QxNch;		2	N-QB3	B-B4
	K-R4, P-R3; PxP,		3	N-K4	P-Q3
	B-K2ch; etc.		4	N-KB3	P-QN3
31	-----	Q-KB5 ch	5	P-QR3	P-QR4
32	K-N2	R-R6	6	P-K3	B-N2
33	N-K1	QxP ch	7	B-Q3	Q-Q2
34	K-B1	RxP	8	O-O	P-KR3
35	Q-QN5	R-R8 ch	9	N-N3	N-KB3
36	K-K2	Q-R4 ch	10	B-KB5	Q-K2
37	P-B3	Q-R7 ch			
38	K-Q3			At this time the	
	ONLY			board looks like a	
38	-----	N-N5 ch		football field with	
39	K-B4			somebody on each	
	ONLY			10 yard marker.	
39	-----	Q-K7 ch		White has 4 good	
40	K-N3			temp1. Blacks KB	
	ONLY			is in jeopardy and	
				his queen is not	
	black			well off. If white	
	6k1			gets a rook on the	
	1R3ppp			King file.	
	gb4			black	
	1Qp1p3			rn2k2r	
	1n1pp3			1b1p1pp1	
	1K3P2			1p1p1n1p	
	4g3			p1b1pB2	
	4N2r			2P5	
	WHITE			P3PWN1	
	after 40 K-N3			1P1P1PPP	
40	-----	QxN??		R1BQ1RK1	
	---,Q-QRy mate!			WHITE	
	or at least			after 10---Q-K2	
	QxN; RxQ, RxN				

11 P-Q4
To develop the QB
11 ----- PXP
Black should consider
---, P-K5; NXP (Not N-Q2)
12 PXP O-O
13 PxB QXP
14 B-KB4 N-QB3
Temp equal, Black
is one bishop short
(for a pawn)
15 R-K1
black
r4rkl
lbplqpp1
lpn2nlp
plp2B2
2P2B2
P4NN1
lp3PPP
R2QR1K1
WHITE
after 15 R-K1
Queen must give up
her temp (Q-Q1)
15 ----- QR-Q1?
16 Q-B2
black
3r1rkl
lbplqpp1
lp3nlp
plp2B2
2P2B2
P4NN1
lp3PPP
R3R1K1
WHITE
after 16 Q-B2
16 ----- N-K5
if---, N-Q5; BxN leaves
the black queen
en prise. Text gift
is better.
17 RxN Q-B3
18 BxRP
Considered B-R7 ch
18 ----- N-Q5
19 BxR QxB
---, NxB; BxQ; NxB;
R-K7, B-R1; B-B3,
if P-N3; BxNP, PxB;
R-N7 ch, K-R1; BxNPch,
K-B2; R-N7 ch, K-R1;
N-R4, Resigns
20 B-R7 ch K-R1
if KxB1 RxNch catches
the queen.
21 RxN PxB
22 B-K4 BxB
23 NxB R-K1
24 R-Q1 P-B4
25 PXP
if---, Q-K2; N-N3
25 ----- QxR
26 NxB RxN
27 Q-QB3 P-B5
Good enough for
HARI-KARI
28 N-B5 Resigns
WHITE BLACK
Schmidt Keller
Bird's Opening
1 P-KB4 N-QB3
2 N-KB3 P-Q4
3 P-QB3 B-B4
4 N-R3 P-K3
5 N-B2 N-KB3
6 P-Q3 B-Q3
7 P-QR3 N-QR4
8 N2-Q4 O-O

9 NxB PxB
T mpi. White 1
Black 5
10 P-QN4 N-B3
11 P-K3 R-K1
12 B-K2
if BxR; RxN; Q-N3
(not Q-Q2? BxP;
R-B2, N-K4) BxP;
R-B2, N-K4 or N-N5
12 ----- N-N5
13 O-O
black
r2qr1k1
ppp2ppp
2nb4
3p1p2
lf3Pn1
P1PPPH2
4B1NP
R2QR1K1
WHITE
after 13 O-O
13 ----- RxB;
14 N-N5 Q-K2
if---, BxKP; RxN
QxN; BxN, QxB; BxR
15 BxN PxB
16 BxR QxB ch
17 K-R1 BxRP
18 NxBP
The knight protects
white's K5 and R3
in case of BxPch;
KxB (from Q-R3ch;
K-N1, P-N7
18 ----- KxN
19 QxP

black
r7
ppp2kpp
2n5
3p4
lf3BQ1
P1PPQ3
6PP
R4R1K
WHITE
after 19 QxP
19 ----- P-N4
Doesn't do the job
like it looks
20 RxB ch QxR
21 QxQ ch Resigns
WHITE BLACK
Moore Ellis
Queen's Pawn
1 P-Q4 P-Q4
2 N-QB3 N-KB3
3 P-K4 P-K3
4 P-K5 N-K3
5 B-Q3 B-QN5
6 KN-K2 P-QN3
7 O-O O-O
Can't afford since
the knight @ 5 is
doubly threatened.
Either BxN or BxR must
be blacks next move.
8 BxN PxB
9 BxP B-R3
---, P-QB3 or the rook
is shot
10 P-KB4
P-QB3 or BxR
10 ----- N-B3

---, N-Q2, at least the knight isn't free. if BxR, QxB is worth something.

(these guys are nuts)

11 BxN R-N1
12 P-QB3 B-K2
13 P-B5 PxP
14 RxP P-KB3
15 P-P BxP
16 N-KB4

A Primitive?

P-Q5, Q-B2; R-KR5 are all good.

16 ----- BxP ch
17 Px3 RxR
18 B-K4 R-KB1

black

1rlqlrkl

plp3pp

bp6

8

3PBN2

8

PP4PP

R1BQ2K1

WHITE

after 18---R-KB1

19 Q-R5?
B-K3 first. B-Q5 ch
or: Q-N3ch!? if
K-R1?; N-N7ch
PxN (only); Q-KR3;
check and mate
in one.

19 ----- QxP ch

20 K-R1

ONLY

20 ----- QxB

21 B-Q2 B-N2

22 Q-KN5 RxN?

Black is ahead but not so far ahead as to be wasteful.

23 BxR R-K1

24 Q-N3 Q-K7

25 P-QN3 B-Q4

26 BxP R-K6

Something has got to go. Either the BxPch or Q-K6 ch moves will occur

27 Q-B5 Q-K6 ch

28 Resigns

WHITE BLACK
Richardson Love

1 P-QN4 P-Q4

2 B-N2 P-KB3

This pawn is best not moved until after the KN & KB are up front. This move weakens the black position

3 P-QB4 P-B3

---, P-Q5 followed by

---, P-K4

4 PxP PxP

5 P-K3 P-K4

6 B-K2 N-KR3

---, BxP; Q-R4 ch, N-B3; B-N5, KN-K2; . Text moves the KN away from the center.

7 N-KB3 B-Q2

8 P-QN5 P-QN3

9 Q-N3 B-K3

10 N-QB3 B-QB4

---, N-Q2; if

BxP, N-QB4

11 P-K4 Q-Q2
Contributes little to the center problem

12 NxQP N-N5
---, BxN; if QxB, QxQ;
PxQ, if PxQ, O-O

13 P-Q4 PxP

14 BxP O-O

15 B-B4 R-Q1

Should expect a sacrifice, so trade off the peak of the attack, or neutralize as simply as possible:

---, K-R1;

16 NxP ch

black

rn3rkl

p2q2pp

lp2bn2

lPb5

2BbPlal

lQ3N2

P4PPP

R3K2R

WHITE

after 16 NxP ch

16 ----- PxN

---, RxN; if BxR,

BxPch; K-B1, BxBch;

QxBch, K-B1;

if B-Q4?, BxB!

if NxB, N-K6 ch

---, RxN if BxBch,

RxB; BxB, RxPch

Text loses a queen and with no counter play.

17 BxB ch QxB

18 QxQ ch K-N2

19 QxN ch K-B2
20 BxB Px3
21 O-O P-QR3

22 PxP RxP

23 Q-B5 P-B5

24 N-N5 ch K-K2

25 QxRP ch K-Q3

26 QR-Q1 ch K-K4

27 Q-B5 mate
Some fun, EH?

WHITE BLACK
Knight Oliver
French Defense
LADDER

1 P-K4 P-K3

2 P-Q4 P-Q4

3 N-QB3
N-Q2 is more flexible

3 ----- P-QB4

4 N-KB3 N-QB3

5 PxBP

Asks black to de-veloppe free, and trades off a center pawn for a bishops pay

5 ----- BxP

6 PxP PxP

7 NxP KN-K2

8 B-QB4 B-K3

9 N-N5 BxN

10 B-Q3 O-O

11 NxP B-N5 ch

12 P-QB3 R-K1

13 Px3 NxP

14 B-QN5 B-QB3

15 B-QB4 P-QN5

16 B-N3 N-Q6 ch

17 K-K2

LEARN TO CASTLE

black
r2qrlk1
p3appN
2b5
lp6
8
1B1n4
PP2KPPP
R1BQ3R
WHITE
after 17 K-K2
17 ----- NxN
----, N-KB4 dsch; if
K-KB1, R-K8ch; QxR,
BxPch; KxB, NxQ;
RxB, KxN; or
----, N-KB4 dsch; K-B1
R-K8ch; QxR, NxQ;
KxN, KxN; if BxP,
Q-K2ch; gets the
white bishop too. Or
----, N-KB4 dsch; if
K-Q2, NxKBP dsch; gets
the queen.
18 B-B2 BxP
----, Same as 18
19 R-N4
BxN ch
19 ----- B-K4
20 B-K3
BxN, BxB; QxB,
QxQch; KxQ
20 ----- NxP
21 Q-KB1 R-B1
22 Q-R3 ch K-N1
23 BxB N-B5
24 B-R7 ch K-B1
25 QR-Q1 Q-R4
26 B-Q4 QxPch!

black
2r1rk2
P3appB
8
lp7
2nB4
7Q
q3KPLP
3R2R1
WHITE
after 26---QxPch!
27 R-Q2 NxR??
Loses. QxRch is
better also N-N3 dsch
28 BxP mate
WINS!!
WHITE BLACK
Richardson Schmidt
1 N-KB3 P-Q4
2 P-Q4 B-N5
3 N-K5
May be premature.
3 ----- B-R4
4 P-QB4 P-KB3
5 Q-R4 ch P-QB3
6 N-Q3 N-Q2
7 PxP N-N3
8 Q-N3 B-B2
9 N-QB3 BxP
10 Q-B2 P-K3
11 P-K4 B-QB5
----, QxP
12 N-B5 BxB
13 NxKP Q-Q3
14 NxN BxP!
15 R-KN1 QxN?
----, QxRP
16 RxB O-O-O
17 B-K3 P-KN3

18 O-O-O N-K2
19 N-N5 K-N1
----, P-KN4; Q-QB5,
K-N1; P-Q5; PxP;
Q-B7 ch, K-R1; NxP,
KxN; BxN ch etc.
20 B-B4 ch K-B1
21 K-N1 P-QR3
22 N-Q6 ch K-Q2
23 NxP K-K3
24 Q-N3 ch N2-Q4
25 PxN ch NxP
26 R-K1 ch K-B2
27 NxR ch QxN
28 B-N3
Q-N7 ch
28 ----- Q-Q2
29 P-KB3 R-R1
30 R2-K2 K-N2
31 Q-R3 R-R2
32 B-Q6 K-R3
33 B-B8 ch K-R4
Trying to sneak off
34 P-B4 Q-B4 ch
35 R-K4 NxKBP
36 Q-B3 ch Q-N5
Nothing left
37 RxB QxQ
38 RxB R-KB2
39 B-QB5
R-N1 if RxB;
R-R3 mate
if K-R5; B-R6,
P-N4; BxPch, Resings
39 ----- P-N4
40 R-B5 K-N3
41 R1-KB1 P-KR4
42 P-QB5 PxP
43 RxB P-N5
44 R5-B5 P-R5
45 RxB Resigns

WHITE BLACK
Keller Kalse
Vienna
1 P-K4 P-K4
2 N-QB3 N-KB3
3 B-QB4 P-QB3
4 N-KB3 P-Q4
5 PxP B-Q3
6 PxP NxP
7 P-Q3 O-O
8 P-QN3?
To keep the bishop
from backing up
in case he is not
brave.
8 ----- B-QN5
9 B-QN2
B-Q2 relives the pin.
9 ----- P-K5
BATT
10 PxP?
N-KN5 slightly better
10 ----- NxP
11 O-O NxN
12 QxQ
Avoid trading when
you are behind in
material. Besides, this
gives black one
more tempo
12 ----- RxB
13 P-QR3 B-R5
14 P-N4 N-R5
15 B-N5
BxRP, the poor
bishop is dead
anyway. If KxB;
PxP, NxP; B-Q3
15 ----- NxP
16 BxN B-N3

17 B-N5 P-R3
 18 B-K2 B-K3
 19 N-K5 R-Q7
 20 B-B3
 B-Q3 holds its own
 if B-Q5; N-B3
 20 ----- B-N1
 21 QR-B1 N-B5
 22 N-Q3
 If NxN, BxN and
 the guardian KR
 has to leave.
 22 ----- NxP
 23 P-B3 B-QB5!
 Did not want the
 knight (yet)
 24 N-K5 BxR
 25 KxB N-B7!
 26 N-B4 RxP ch
 27 K-N1 B-R2
 28 K-R1 R-K1
 29 P-R3 R-R8 ch
 30 RxR NxR
 31 BxP B-N1
 32 N-K3 N-Q6
 33 BxP N-B5
 34 K-N1 R-R7
 35 P-N5 B-R2
 36 Resigns

WHITE BLACK
 Kalse Keller
 Bird's Opening

1 P-KB4 N-QB3
 2 P-K3
 Two passive moves
 do not make one
 good one.
 2 ----- N-KB3
 3 P-QN3 P-Q3

4 B-N2 P-K4
 Black has not only
 equalized, he is
 ahead in development
 5 PxP PxP
 6 N-QB3 B-N5
 7 B-Q3 O-O
 8 N-K4?
 It looks good but
 black pounces on
 it. Correct was
 N-KB3 or QN-K2
 8 ----- NxN!
 9 BxN Q-R5 ch
 10 K-B1
 Best
 10 ----- QxB
 11 P-KR3
 Not best. King's
 field may be need-
 ed with the black
 lady so close
 11 ----- B-K3
 12 N-K2 QR-Q1
 13 N-N3 Q-R5
 14 P-B3 B-K2
 15 K-B2
 SNO USE
 15 ----- P-K5
 16 R-B1 B-Q3
 BIRD SHOT
 Resigns
 17

WHITE BLACK
 Woodman Jessett
 Silly Lillian
 LADDER

1 P-K4 P-QB4
 2 B-B4 P-Q3
 3 P-Q3 N-KB3

Continued on page 28

CORRECTION

In the September issue of Ruse de Guerre appeared a cross table of the Oregon Open held over Labor Day Weekend in Portland which showed that in the third round George Coggins won from Mrs. Elberta Denison. The game was played in the fourth round and as Mrs. Denison states "after a comedy of errors and a hard fought end-game, George Coggins resigned on the 80th move to give me my FIRST tournament win"
 This win for Mrs. Dennison gave her a score of 2-5 and gave Mr. Coggins a score of 2-5 also rather than the 3-4 reported by the Ruse de Guerre.
 Another correction was in the spelling of one of the contestants name that of Don Denison which was given as Dot. This means that three women, not four participated in the Oregon Open.
 Mrs. Denison further states that a copy of her game with George Coggins appeared in the Washington Chess Letter, October edition, as a win for George Coggins. This game never appeared in the Ruse de Guerre nor were we responsible for its getting into the hands of the WCL. However, it may have been changed from the results of the cross table which did so appear.
 Our deepest apologies to Mrs. Denison for the error which deprived her of well earned points in rating, and we will send this information to the responsible parties in the WCL for correction of both the publication of the error as well as a correction of the ratings.
 A copy of the game between these two will appear in the next edition of the Ruse de Guerre.

On the National scene, Bobby Fisher won the United States Championship for the sixth time by defeating all eleven of his competitors for a perfect 11-0. Such a feat has not happened since the tournament of 1893. Bobby defeated such notables as Sammy Reshevsky, Phil Benko, Anthony Saidy, Larry Evans (last years U.S. Champion) and others. We hope he can do as well in the Challengers for another chance at the world crown. Some of the games of Fisher will appear in next months Ruse de Guerre.

Sammy Reshevsky will be at the ERB Memorial Student Union on Monday, February 10, 1964 for a simultaneous exhibition of 40 boards. Entrance fee is \$3.00 adults, \$1.00 for students. Bring your own boards and sets, (stanton). For further information contact the Games committee, ERB Memorial S.U. U of O, Eugene, Ore.

4	B-B4	P-K4	26	Q-Q3	N-K4
5	B-K3	N-N5	27	Q-KR3	P-KR4
6	KN-B3		28	R-K3	
	N-K2 is more flex- able. Permits P-KB4 later.		28	QR-Q1	
6	-----	NxB	29	-----	N-N5
	Actually strengthens white.		30	R-B3	QR-K1
7	PxN	N-B3	31	QR-KB1	P-B4
8	O-O	Q-K2	31	P-KN3?	
9	P-Q4		32	Q & N badly tied up.	
	P-B3 first, since it stops the knight and supports P-Q4		32	-----	R-K7
9	-----	KPxP	33	R-Q1	N-B7 ch
10	PxP	QxP??	34	RxPch; QxR, NxQ; KxN, P-B5	
11	KN-Q2??		35	RxN	RxR
	R-K1!		35	R-QN1	R-K1
11	-----	QxP ch	35	Q-R4	
12	K-R1	N-K4	36	We sill miss her soon.	
13	P-B3	Q-R5	37	-----	P-Q5
14	R-K1	B-N5		PxP	Q-Q4 ch
15	Q-B1			Resigns	
	Lots of traps			WHITE	BLACK
15	-----	B-K2		Carter	Jessett
16	B-N5 ch	B-Q2		Queen Gambit	
17	BxB	NxB	1	P-Q4	N-KB3
18	N-KB3	Q-B3	2	P-QB4	P-K3
19	N1-Q2	O-O	3	B-N5	P-KR3
20	N-K4	Q-R3	4	BxN	
21	Q-B2	P-Q4		B-R4 baits out the NP and invites black to further disrupt his kings' field.	
22	N-N3	B-Q3	4	-----	QxB
23	N-B5	Q-B3	5	P-K3	P-QB4
24	NxB		6	N-KB3	P-Q4
	P-KN4!; P-KR3; P-KR4, B-B5; R-KN1 = better action from the two knights.		7	---, N-QB3; better	
24	-----	QxN		BPxP	KPxP
25	N-N5	P-KN3			

8	N-B3	B-K3	28	P-QR4	RxP
9	N-K5	B-Q3?	28	RxR	BxR
	Not evaluating whites capabilities. N-B3 is good enough, followed by QR-B1. or P-B5 also stops the white KB for the moment.		29	R-N1	B-B6
10	B-N5 ch	N-B3	30	R-N6 ch	K-Q4
	No Looker, Fallee in Sewer. K-K2 is relatively safe.		31	R-R6	K-B5
11	NxN	PxN	32	R-QB6 ch	K-N5
	---, P-QR3; Q-R3, O-O		33	RxB	KxR
12	BxP ch	K-K2	34	P-R5	K-N5
13	BxP!?		35	P-R6	Resigns
	if BxB; NxBch catches the queen			WHITE	BLACK
13	-----	PxP		Richardson	Maki
14	QxP	QR-QB1		It doesn't always pay to castle.	
	---, QxQ; PxQ, BxB; NxBch, is still two pawns down but not fatal.		1	N-KB3	P-QB4
15	BxB	QxB	2	P-QB4	N-KB3
16	QxP ch	R-B2	3	N-QB3	P-QN3
17	Q-Q4	P-B3		---, P-K3 and con- tinue in the direc- tion of Sicilian defense or French Def.	
18	N-Q5 ch	K-Q2	4	P-K4	B-N2
19	NxR	KxN	5	P-K5	N-KN5
20	R-QB1 ch	K-Q2	6	P-KR3	BxN
21	O-O?			The results of this move will be sad. NxKBP might be less bad.	
	Q-R7ch would have shortened the game a bit.		7	QxB	NxP
21	-----	Q-K4	8	QxR	P-QR3
22	QxQ	PxQ	9	Q-K4	QN-QB3
23	KR-Q1	R-QN1	10	B-Q3	P-K3
24	P-QN3	P-N4	11	P-QN3	B-Q3
25	R-B4	R-B4	12	B-N2	O-O?
26	P-QN4	K-K3		---, P-KB4 or N-Q5 or NxB ch	
			13	QxP mate.	

WHITE
Jessett

BLACK
Carter

1 P-Q4 P-Q4
2 P-QB4 P-QB3
3 N-QB3 B-B4
4 N-B3 P-K3
5 B-B4
6 Not good develop-
ment.
7
8

black
rnlqk2r
pp3ppp
2plp3
3plb2
bPPnB2
2NBPN2
PP3PPP
R2Q1RK1

WHITE
after 8 0-0

8
9
10
11
12
12
13
13
14
15

----- O-O?
NxB, PxN; BxP, R-N1;
BxB, QxB; P-QN3
P-B5? N-Q2
N-QR4 Q-R4
P-QR3 B-Q7
NxB
BxN, P or BxB;
NxB
----- NxB
R-K1?
BxB, NxR; BxPch,
KxB; KxB
----- BxB
P-QN4 Q-N4
QxN QxN

16 QxB N-B3
17 P-R3 P-QR3
18 P-B3 Q-N4
19 Q-N1 N-R4
20 B-B7 QR-B1
21 B-N6 KR-K1
22 P-K4 P-KN3
23 P-QR4 Q-B5
24 R-B1 QxP ch
25 K-R1 PxF
----- N-N6 ch
26 P-N5 PK5 xP
27 PN2xP N-N6 ch
28 K-N2 N-B4
29 B-R5 PB3xP
30 B-B3 QxBP
31 Q-N2 N-R5 ch
32 K-N3 Q-N4 ch
33 K-R2 Q-B5 ch
34 K-N1 NxP ch
35 K-B2 N-K4 ds ch
36 K-K2 Q-B6 ch!
37 Resigns
Queen is KAPUT
or Bishop

WHITE
Woodman

BLACK
Oliver

QSD-Exchange

1 P-Q4 P-Q4
2 P-QB4 N-KB3
3 PxF NxB
4 P-K4 N-KB3
5 P-K5 N3-Q2
-----, N-Q4; Text move
interferes with
QB, Q and QN and
retreats a tempo. At
Q4 he would be well
posted.

Continued on page 33

USCF SECTION

	Rd 1	Rd 2	Rd 3	Rd 4	Rd 5	Rd 6	Score	T/B
1. Ivars Dalbergs	W6	W7	W10	W3	W4	D2	5-2-2	
2. James McCormick	W11	W12	D4	W5	W10	D1	5-1	
3. Gerald Ronning	W18	W5	W16	L1	W6	D4	4-2-2	
4. William Kiplinger	W22	W14	D2	W11	L1	W6	4-2	15-2
5. Clay Kelleher	W8	L3	W17	L2	W20	W10	4-2	13
6. Garry Singer	L1	W15	W12	W13	L3	D7	3-2-2	14
7. Robert A Withnell	W15	L1	W18	D9	D14	D6	3-2-2	12-2
8. Dave C. Groenig	L5	W21	L11	W17	W13	D9	3-2-2	11-2
9. Jerry Wolfe	W20	L10	W22	D7	D12	D8	3-2-2	11
10. Scott C. Lockhart	W13	W9	L1	W18	L2	L5	3-3	15
11. Gregory Kern	L2	W20	W8	L4	D16	D12	3-3	13
12. Leon L. Sage	W17	L2	L6	W21	D9	D11	3-3	12
13. Mike Schemm	L10	W22	W14	L6	L8	W17	3-3	11-2
14. Ed Edmondson	W21	L4	L13	W19	D7	D16	3-3	11
15. Leif Karell	L7	L6	L20	(W22)	W18	W21	3-3	8
16. Jack Schrader	W19	L17	L3	D20	D11	D1A	2-2-3-2	
17. William B Graeff	L12	W16	L5	L8	W19	L13	2-4	12
18. Vince Bricker	L3	W19	L7	L10	L15	W20	2-4	11
19. Wesley McKaig	L16	L18	W21	L14	L17	W22	2-4	7-2
20. Joe Bricker	L14	L8	L19	L12	W22	L15	1-5	
21. Charles T. Geary	L4	L13	L9	(W15)	L21	L19	D66	

ERB MEMORIAL TOURNAMENT

RESERVE SECTION

	1st Rd 2nd Rd 3rd Rd 4th Rd 5th Rd 6th									
1. Denny Jenquin	L2	W19	W12	W3	W8	W7	5-1			
2. Sven O. Karell	W1	W9	W5	W8	D4	L3	4-1-1	15		
3. Lewis Richardson	W15	D17	W11	L1	W10	W2	4-1-1	14		
4. Raymond Labos	L13	W11	W17	W5	D2	W8	4-1-1	13		
5. Mike Halabrin	W12	W17	L2	L4	W16	W9	4-2	11		
6. George R. Lungen	W19	L8	L9	W18	W12	W10	4-2	10-1		
7. Doug Adams	W14	D3	L10	W16	W15	L1	3-2-2			
8. Dave Williams	W16	W6	W13	L2	L1	L4	3-3	16		
9. Wayne Matsen	W21	L2	W6	L15	W13	L5	3-3	13-1-9		
10. Gary Bricher	L11	W21	W7	W13	L3	L6	3-3	13-1-8-1		
11. John L. Redmond	W10	L4	L3	W14	L17	W15	3-3	13		
12. James L. Rousey	L5	W18	L1	W17	L6	BYE	3-3	11-1		
13. Bill Mur	W4	W20	L8	L10	L9	W17	3-3	11		
14. Richard Vroman	L7	D15	D16	L11	W19	W18	3-3	9		
15. Arthur C. Holmberg	L3	D14	W20	W9	L7	L11	2-1-3	12-1		
16. Robin Holmberg	L8	BYE	D14	L14	L7	W19	2-1-3	10		
17. Mal Skarsten	W18	L5	L4	L12	W11	L13	2-4	12-1		
18. Larry Doggett	L17	L12	W19	L6	BYE	L14	2-4	8		
19. Ed E. Soultis	L6	L1	L18	BYE	L14	L16	1-5	10-1		
20. L.M. Benton	BYE	L13	L15	W11	H D R E W		1-5	5-1		
21. Jose H. Gonzalez	L9	L10	W11	H D R E W			0-6			

6	Qn-B3	N-QB3	28	NxP	BxN
7	P-Q5	N-N5	29	RxB ch	K-B2
	---, N3xKP		30	K-K2	
8	P-K6	BPxP		Better yet,	P-KB4
9	PxP	N-B4	30	-----	P-N6
10	QxQ ch	KxQ	31	PxP	
11	R-N1	NxKP		P-QR3	
	---, BxP (developes)		31	-----	RxP
12	B-QN5	P-B3	32	R-QB1	R-K1
13	B-R4	P-N4	33	RxR	KxR
14	B-N3	N-Q5	34	RxP	R-N5
15	B-B7	N-Q6 ch	35	R-R6	R-K5 ch
	---, B-B4 catches a		36	K-B3	R-R5
	Rook.		37	P-R3	R P-R4
16	K-B1	NxB	38	RxP	N-B5P-N4
	---, NxB wastes a		39	N-B5	R-B5 ch
	well developed knight		40	K-K3	R-QN5
	on an undeveloped		41	P-QN3	R-N4
	bishop, and gives a		42	R-R8 ch	K-B2
	rook a tempo to		43	R-R7 ch	K-B3
	waste		44	N-K4 ch	K-B4??
17	RxN	B-K3	45	N-Q6 ch	K-K4
18	BxB	NxB	46	NxR	K-B4
19	N-B3	N-B4	47	R-B7 ch	K-K3
20	N-Q4	N-Q6	48	R-KN7	K-B3
21	R-B2	N-B5	49	R-N8	P-N5
22	R-Q2	R-B1?	50	PxP	PxP
	The rook nor any		51	RxP	Resigns
	other single piece			MORAL: Out run your	
	cannot protect			opponent in development	
	against a double				
	check.				
23	N-K6 dbch	K-K1		Kerns Wins March of Dimes	
24	NxN	P-K4		1964. Kiplinger 2nd,	
25	R-K2	B-Q3		Kelleher 3rd. Schrader	
26	N-Q3			takes best woman and	
	Small trap: N-K4,			Jenquin wins best Junior.	
	PxN?; NxBdbch,				
	K moves; NxR, RxN				
26	-----	P-N5			
27	N-R4	QR-N1			

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